# Arun Kumar

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# **Summary**

Fullstack Developer specialized in MERN stack. Experienced in enterprise-level application development using React, Redux, Node.js, MongoDB, and GraphQL. Recognized for outstanding performance and client appreciation.

### **Skills**

- React | Redux | NoSQL | JavaScript | TypeScript | C | MongoDB | GraphQL | Node | Express | Nextls | Zustand | Github actions
- GCP | Openshift 4 | CI/CD | React Testing Library | Jest | Enzyme | Unit Testing | OOP
- Microservices | Micro-frontend | Unleash | Frontend | Backend | Full-Stack | MERN | Storybook | Adobe analytics | English, Hindi

## **Work Experience**

Senior Software Developer - Telus International, Remote | 07/2021 - present

- Led the design and development of multiple enterprise-level microservice applications, serving 30 million customers using the latest technologies of Node, GraphQL, MongoDB, PostgreSQL, Openshift, and SQS.
- Went to Canada to work closely with product owners which helped in clearing of blockers, better requirement gathering, Showing off team's work resulting in better relationship between team and POs.
- Designed and implemented Micro-frontend starter-kit to split the legacy app in smaller apps using webpack5.
- Led the development of 10+ **ReactJS common components** used by multiple projects, from identifying requirements to implementation, testing, setting-up **Storybook** and **publishing as npm packages**.
- Implemented coding and unit test guidelines, pull-request template for various repos resulting in a 20% reduction in code defects and improved team efficiency, Conducted regular knowledge sharing sessions with fellow team mates hence embracing teamwork.
- Integrated Unleash feature toggles in microfrontends and BFFs, optimizing project flexibility. Configured Unleash dashboard and established guidelines for seamless feature release management.
- Continuous Integration/Deployment Pipeline Integration, pull requests, code reviews, unit/BDT testing.
- Actively involved in hiring process for new developers, conducted various interviews on bi-weekly basis.
- Built PR-checks using Github-actions to stream line code review process for various repos.

### Project Engineer - Wipro, Bangalore | 09/2019 - 07/2021

- Developed an Issue-tracker system using various libraries along with Reactis.
- Monitored and performed system health checks for SAP PLM and WWI Reports during post Go-live support
- Saved 100% response SLA for all incidents in all towers.
- Lead a team of 2 people in ALM to ensure completion of tasks in specified SLAs.

#### **Education**

Bachelor of Technology - KIET Group Of Institutions, U.P, India | 08/2015 - 06/2019

Major in Information Technology

#### **Projects**

- DeathDoom (Unreal Engine 4 | C++ | Blender 3D): Developed a multiplayer 3rd person shooting game which got us 2nd place in InnoTech 2017 competing against projects of categories like AI and Big Data. It has got over 4.6 lakh views on Youtube.
  Led a team of 3 and ensured timely completion of the project.
- Socialy: A Social media platform for developers using MongoDB, ExpressJs, ReactJs, OAuth, passportjs.

### **Awards and Achievements**

- Recognized as the top performer employee of the Quarter, earning the prestigious WOW & BRAVO Award certificate for outstanding contributions to project delivery, team collaboration, and exceptional performance.
- Received multiple "Wow Award" for outstanding performance and going above and beyond at the project level.
- Got Certified in FED ReactJs-L3 at Wipro among 7 others out of 384 people.
- Lead a 3 man team and got placed 2nd in InnoTech-2017 (University Level project expo).
- Coursework: Data structures and Algorithms, Developing web apps, Linear Algebra.
- Started a Game Development Club in college and taught fundamentals of UE4 to fellow students at college.
- Conducted various educational sessions for underprivileged students in an NGO.